IMPERIUM - ADEPTA SORORITAS

SISTERS NOVITIATE SQUAD

Acts of Faith | Infiltrators

M	T	SV	W	LD	OC	RW
6"	3	3+	1	7+	2	6+

90 PTS

Base Novitiate Superior: 32mm,
Sister Novitiate: 28.5mm

1 KOMMANDO

Simulacrum Imperialis

At the end of your Command phase, for each objective marker you control that has one or more units from your army with this ability within range of it, roll one D6: on a 4+, you gain 1 Miracle dice showing a value equal to that result.

2 BEWEGUNG

Sacred Banner

You can re-roll Advance and Charge rolls made for the bearer's unit.

3 BESCHUSS

Bolt pistol — PISTOL

R	A	BS	S	AP	D
12"	1	3+	4	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3	T4	T5–7	T8+

Boltgun — RAPID FIRE 1

R	A	BS	S	AP	D
24"	1	3+	4	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3	T4	T5–7	T8+

Ministorum flamer — IGNORES COVER | TORRENT

R	A	BS	S	AP	D
12"	D6	N/A	5	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

Novitiate autogun — RAPID FIRE 1

R	A	BS	S	AP	D
24"	1	3+	3	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1	T2	T3	T4–5	T6+

Novitiate autopistol — PISTOL

R	A	BS	S	AP	D
12"	1	3+	3	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1	T2	T3	T4–5	T6+

➤ Plasma pistol - standard — PISTOL

R	A	BS	S	AP	D
12"	1	3+	7	-2	1

VERWUNDET

2+	3+	4+	5+	6+
T1–3	T4–6	T7	T8–13	T14+

➤ Plasma pistol - supercharge — HAZARDOUS | PISTOL

R	A	BS	S	AP	D
12"	1	3+	8	-3	2

VERWUNDET

2+	3+	4+	5+	6+
T1–4	T5–7	T8	T9–15	T16+

4 ANGRIFF

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5 NAHKAMPF

Close combat weapon

R	A	WS	S	AP	D
Melee	1	4+	3	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1	T2	T3	T4–5	T6+

Novitiate melee weapon

R	A	WS	S	AP	D
Melee	2	4+	4	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3	T4	T5–7	T8+

Power weapon

R	A	WS	S	AP	D
Melee	2	4+	4	-2	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3	T4	T5–7	T8+

◆ VERTEIDIGUNG

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∞ IMMER / EINMALIG

Impetuous Fervour

Impetuous Fervour: Each time a model in this unit makes an attack, re-roll a Hit roll of 1. If the target of that attack is an enemy unit within range of an objective marker, you can re-roll the Hit roll instead.

GEGEN DIESE EINHEIT

W3 · RW 3+ · 6++ · 1 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S6+	S4–5	S3	S2	S1

RETTUNGSWURF JE DS

DS 0	DS −1	DS −2	DS −3	DS −4
3+	4+	5+	6+	6++

REGELN & KEYWORDS KURZ

Acts of Faith If your Army Faction is Adepta Sororitas, each unit from your army with this ability can perform one Act of Faith per phase.

Infiltrators During deployment, if every model in a unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizontally from your opponent's deploym…

ASSAULT Units containing one or more models with an [ASSAULT] weapon can shoot using assault shooting (10.05).

HAZARDOUS Each time a unit is selected to shoot or selected to fight, after that unit has resolved all of its attacks, make a number of hazard rolls (06.03) for that unit equal to…

IGNORES COVER Each time an attack is made with an [IGNORES COVER] weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a mod…

PISTOL [PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.

RAPID FIRE This ability always takes the form [RAPID FIRE X].

TORRENT Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

AUFSTELLUNG

1x Novitiate Superior - Equipped with: Bolt pistol, Boltgun, Power weapon, ➤ Plasma pistol - supercharge, ➤ Plasma pistol - standard
9x Novitiate with Sacred Banner oder Novitiate with Simulacrum Imperialis oder Novitiate with Ministorum Flamer
- Each Novitiate Superior can replace its Bolt Pistol and Boltgun with Bolt Pistol and Power Weapon or Plasma Pistol and Power Weapon.
- This unit must be equipped with 9 of: Sister Novitiate (Autogun), Sister Novitiate (Melee Weapon).

KEYWORDS Infantry, Grenades, Imperium, Sisters Novitiate Squad · **FRAKTION** Adepta Sororitas